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About This Content

Crusader Kings II: Jade Dragon allows you to interact with China for protection and technological marvels -- and possibly face their wrath in the form of rebels or full-scale invasions. New gameplay features including a new Tributary system, Chinese Mercenaries, and much more will make the Transoxiana and India regions come alive with new surprises and challenges for even the most seasoned despot.

Flatter the Emperor with gifts of gold or concubines. Ask favors from the mighty prince. Stay on the good side of his appointed marshals on your borders.

Jade Dragon will feature:

The Imperial Majesty Request:

A new "China Screen" lays out the status and desires of the Emperor of China, letting you keep tabs on what he wants and how to earn his grace

Kow-tow For Now:

Submit to the Empire as a tributary, always keeping an eye on the waning power of the Emperor, so you can time your escape to freedom

Booty and the East:

Collect wondrous new Chinese artifacts for your characters; explore a new Silk Road system that adjusts returns based on China's stability

Dictionary of Chinese Characters:

New Chinese and Tibetan portraits and Chinese units bring the empire to life

Eight New Casus Bellis:

You can never have enough

Title: Expansion - Crusader Kings II: Jade Dragon

Genre: Simulation, Strategy

Developer:

Paradox Development Studio

Publisher:

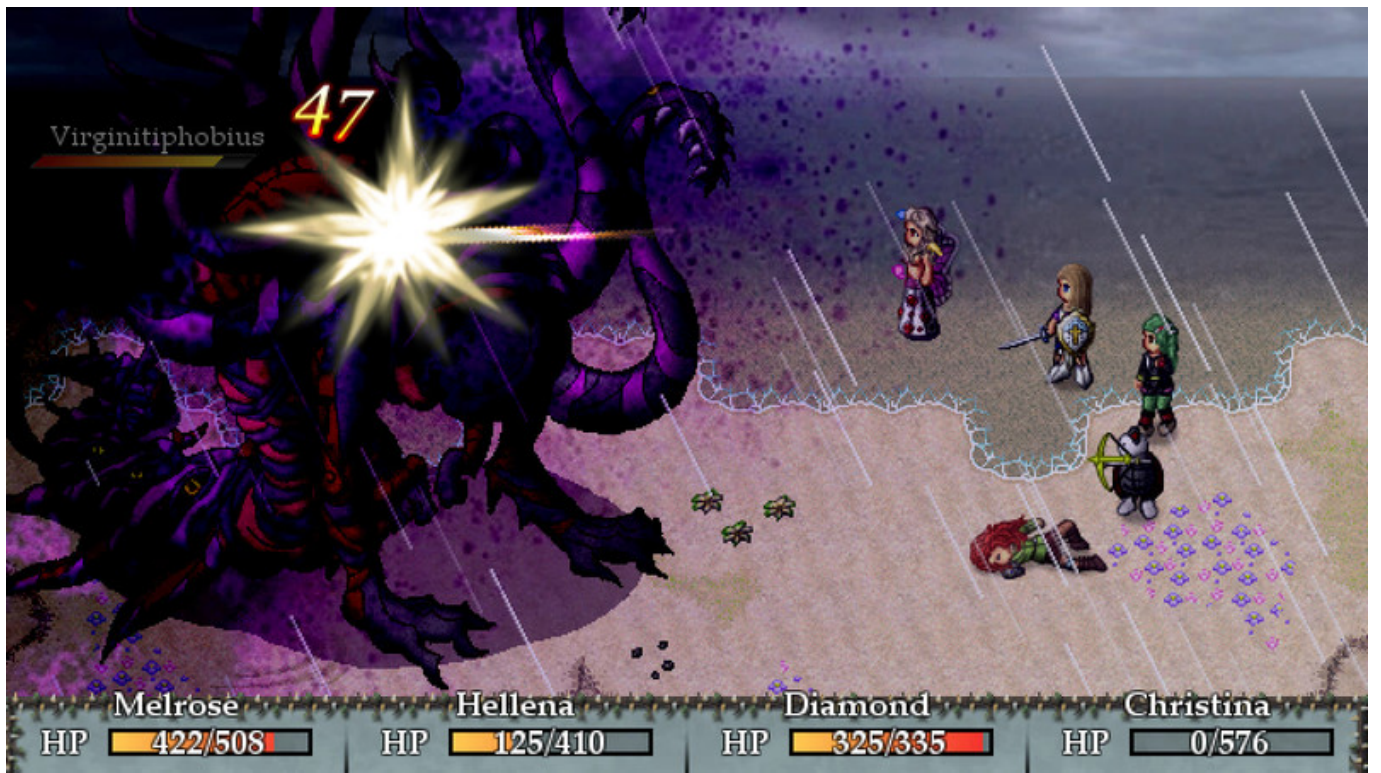
Paradox Interactive

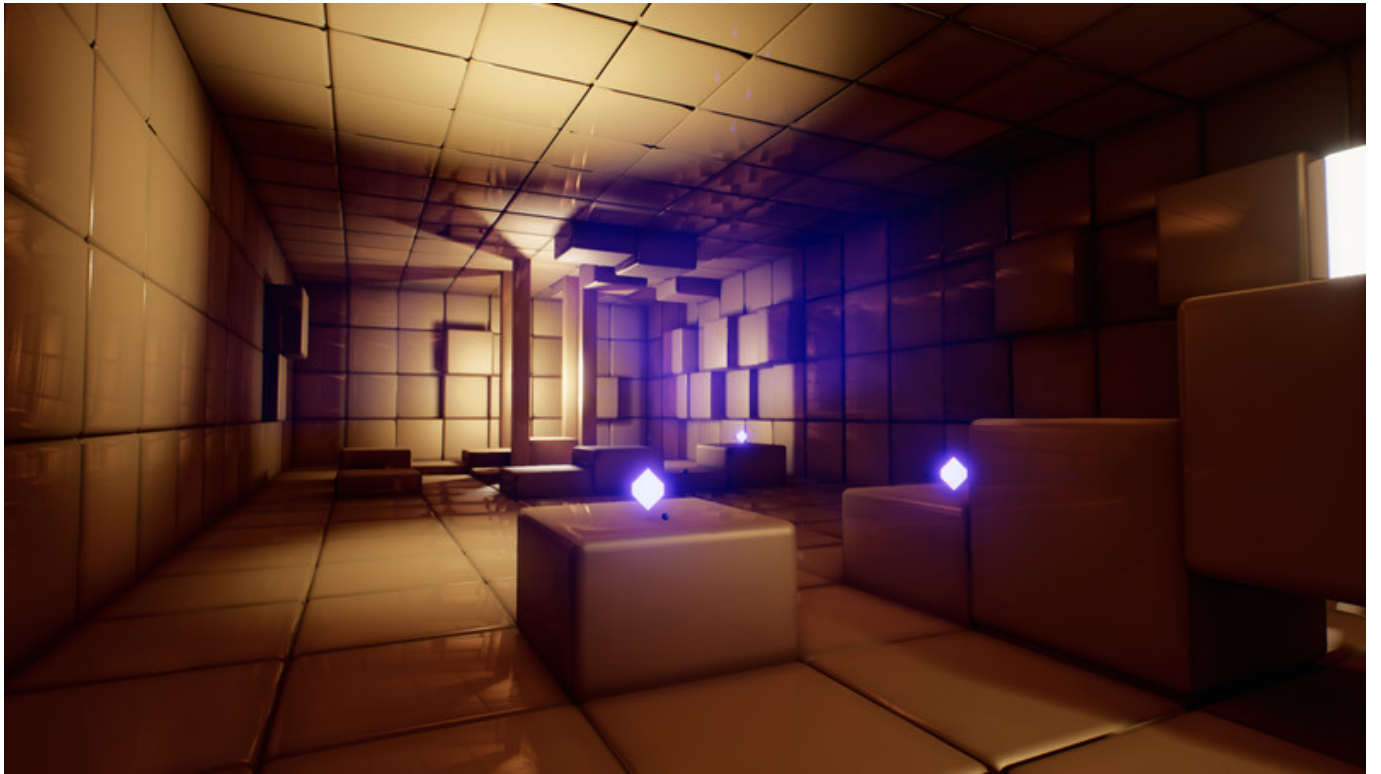
Release Date: 16 Nov, 2017

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English,French,German







expansion - crusader kings ii jade dragon

The game is super fun but I have a ton of bugs playing on my Mac. After awhile dispatch will stop notifying me of crimes and then if I reload the my game, I am blasted with fifty crimes all at once. This is all happening on the first level. If the bugs get fixed, then I would definitely recommend the game but as of now, it is unplayable.

Edit: I am now changing my review to a positive one. The above issues have been fixed and the developers are working on all other MAC issues. The game is very fun and a lot of time can be sunk into playing the game. It can at times get a little overwhelming but if you like a challenge, then that definitely gives it realism. I do suggest to take a moment every few hours, at least, for a moment to catch your breath. Overall, great game!. The simple gameplay and mechanics in this game may not seem a real threat to other high budget horror games, but you just turn off the light, sit and give this game a chance. If you're a horror fan, you won't regret it, since this game provides a truly terrifying experience. There is a bunch of horror games out there, but God's Basement for some peculiar reason crawls deeper under your skin that you would suspect. For a video game fan it's a position worth checking out, for a true horroR fan - it's simply a must! GREAT!!!. I didn't exactly have the highest of hopes for this FPS, but I figured I'd buy/play it anyway, because, you know, it's called *Noob Squad*. However, I will never get to know the true horrors of this apparently dreadful game -- and neither will you, because it doesn't appear to be playable any longer. The server seems to be offline and something tells me it's going to stay that way evermore.

So much for becoming part of the Noob Squad.

If I am wrong, and the game works for others, please reply and let me know. Maybe I truly am a n00b and just can't get the game to work..

. Would not recommend unless on sale.

Its a decent game but its not worth of its current price tag.

Contents start to run dry and become repetitive after awhile. But the gun play is good and dynamic.. It's.. Then.. So.. I.. What? Still not exactly sure what I'm doing here, but I'm really into lockpicking. Feels like I'm playing against Robo-Z in Bust-A-Groove. It's kind of like Pokemon or Yo-kai Watch, but not really, but kind of. There's a somewhat large world to explore, I still haven't discovered everything, but I always discover something new. There's some crafting and alchemy and you can breed goats. I have so many quests now, I have no control. All I know is that I have to get money. Fast. I like it so far.

this game is broken it keeps shutting down on me and there are some annoying glitches like, security walking through walls, spotting me when I'm not even in the building. please sort out these glitches. Excellent game. Good game mechanics. Had fun!
I would have preferred more sophisticated graphics but it does the trick.

Very good immersion.

thx for the hard work!

:). Started the game

-Went to Societyville

-Bought lettuce and bread from blue hair, long ears girl

-Crafted sandwiches at Jacob's house (house above the girl)

-Sold sandwiches at the restaurant

-Repeated it all

-Paid everything with it

10/10 would quit my job now and make sandwiches for sale. I am honestly shocked on how much I am enjoying this game. I was expecting a great looking VN (I saw the ad pictures on Steam only so far before I bought this Frisky Business.) but I had no idea that this game would be incredibly funny as well.

Let me be honest, I figured that the "Dharker Studio" games were fun but I truly needed to play this...you know, a game that just beats all of your expectations and shows that a VN can be great again.

It is late so I couldn't finish it but so far, I rate this at least an 8.5 out of 10 so far. This could go up but like I said, I am only a little ways into it and I don't want to have my hopes too high for it, I want to be happy if it does well but not annoyed if it doesn't.. Buggy as hell. Went into a secret area in Level 2 and the elevator down to the secret area left me stuck without a way out. Managed to get to level 5 but when I try reloading any of my saved games I get a runtime error. It looks like an enjoyable game but unless they fix the bugs I will not be playing it or purchasing any other games from this developer...

. Mostly ambient but far from quiet or weak. The soundtrack really added to the atmosphere of the game for me.. was entertaining for the 20 minutes I could stomach it. If you are prone to motion sickness be thankful that Steam allows refunds. tons of replayability in your futuristic tank...just wish this kind of locomotion didn't make me want to throw up. PS people should review the game and not the locomotion...if you can stomach it, give it a shot because it looks like a lot of fun.. I do not play platformers.

I am very bad at platformers.

The music was the only thing that kept me going.

10/10 would damage my soul again to play.. This is a really odd one, it's kinda like battleship with extra steps

I have no idea who the target audience is

The game is really odd

It doesn't appear to have a real goal as to what kind of game it wants to be

but it's pretty fun, all things considered, grab it during a winter sale when it goes on for like two bucks. Why do you guys always say that the game is bad because it's pay to win?

if you can't afford then don't play,

you know what keeps the game on going, server up and running?

ITS THE F***ING FUNDS WE GIVE TO THEM!!!

so if u want a good game go pay for it.

don't expect a free game to be good.

we pay for their expertise.

if you don't agree with me then create a game like this and make them free.

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